

How to run a knockout competition with PhotoComp

PhotoCompKnockout lets you run a simple knockout club competition. Create the competition and add the entries in the usual way, but use PhotoCompKnockout instead of PhotoCompPresenter.

Select the medium/class you want to show and click “Knockout”

Two random images are shown side-by-side. Take a vote and click the “Winner” button below the appropriate image. The next pair of images are then shown until all* the images have been viewed. At the end of the round, the “winning” images will be randomised and shown side-by-side again. The process is repeated until there is only one image left in the competition. This is then shown on the screen together with the winning entrant’s name.

*Note that if there is an odd number of images in any round, a random image will be given a “bye” to the next round, and not shown.

If you tick the “Scoring” box, each image will be given a score corresponding to the round in which it was knocked out – so images knocked out in round 1 get a score of 1, images knocked out in round 2 get 2 etc. When the winner has been shown, you can view or show a table of scores, including the total scores for each entrant, and if this is an interclub competition, for each club. (You can export the results as a .csv file if you wish.)

PhotoCompKnockout is intended to be used with a screen and projector working in “extended desktop” mode. If the scoring buttons appear on the “wrong” screen, use the “Swap screens” button on the first page to swap the displays. Similarly, you can select whether results are shown to the audience or only visible to you.